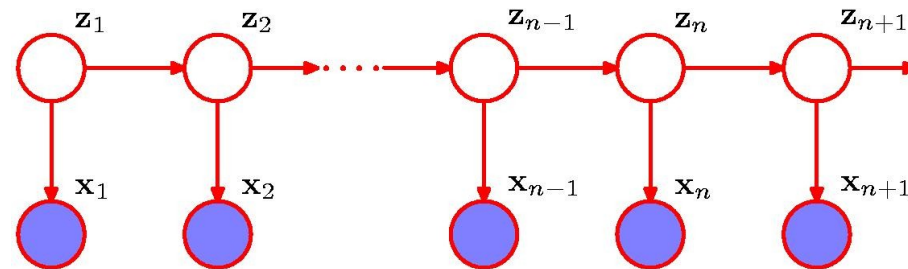


Hidden Markov Models

Implementing the forward-, backward- and Viterbi-algorithms



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Viterbi

Recursion:
$$\omega(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Basis:
$$\omega(\mathbf{z}_1) = p(\mathbf{x}_1, \mathbf{z}_1) = p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1)$$

Forward

Recursion:
$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \alpha(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Basis:
$$\alpha(\mathbf{z}_1) = p(\mathbf{x}_1, \mathbf{z}_1) = p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1)$$

Backward

Recursion:
$$\beta(\mathbf{z}_n) = \sum_{\mathbf{z}_{n+1}} \beta(\mathbf{z}_{n+1}) p(\mathbf{x}_{n+1} | \mathbf{z}_{n+1}) p(\mathbf{z}_{n+1} | \mathbf{z}_n)$$

Basis:
$$\beta(\mathbf{z}_N) = 1$$

Problem: The values in the ω -, α -, and β -tables can come very close to zero, by multiplying them we potentially exceed the precision of double precision floating points and get underflow

Forward

Recursion:
$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \alpha(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Basis:
$$\alpha(\mathbf{z}_1) = p(\mathbf{x}_1, \mathbf{z}_1) = p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1)$$

Backward

Recursion:
$$\beta(\mathbf{z}_n) = \sum_{\mathbf{z}_{n+1}} \beta(\mathbf{z}_{n+1}) p(\mathbf{x}_{n+1} | \mathbf{z}_{n+1}) p(\mathbf{z}_{n+1} | \mathbf{z}_n)$$

Basis:
$$\beta(\mathbf{z}_N) = 1$$

The Viterbi algorithm

$\omega(\mathbf{z}_n)$ is the probability of the most likely sequence of states $\mathbf{z}_1, \dots, \mathbf{z}_n$ ending in \mathbf{z}_n generating the observations $\mathbf{x}_1, \dots, \mathbf{x}_n$

$$\omega(\mathbf{z}_n) \equiv \max_{\mathbf{z}_1, \dots, \mathbf{z}_{n-1}} p(\mathbf{x}_1, \dots, \mathbf{x}_n, \mathbf{z}_1, \dots, \mathbf{z}_n)$$

Recursion:

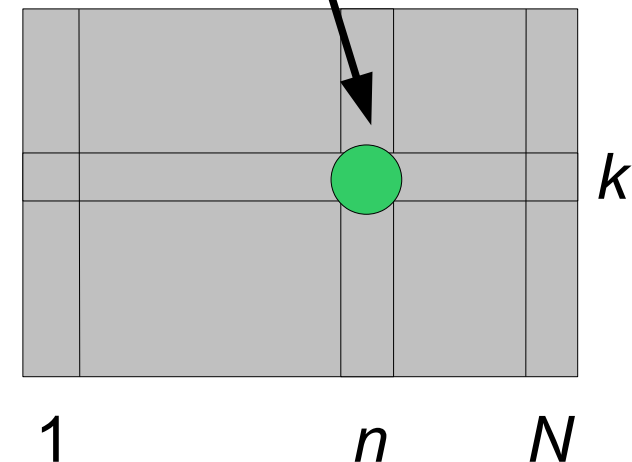
$$\omega[k][n] = \omega(\mathbf{z}_n) \text{ if } \mathbf{z}_n \text{ is state } k$$

$$\omega(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Basis:

$$\omega(\mathbf{z}_1) = p(\mathbf{x}_1, \mathbf{z}_1) = p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1)$$

Computing ω takes **time $O(K^2N)$** and **space $O(KN)$** using memorization



the Viterbi algorithm

Probability of the most likely sequence of states $\mathbf{z}_1, \dots, \mathbf{z}_n$ given the observations $\mathbf{x}_1, \dots, \mathbf{x}_n$

Solution to underflow-problem: Because $\log \max f = \max \log f$, we can “log-transform” which turns multiplications into additions and thus avoids too small values

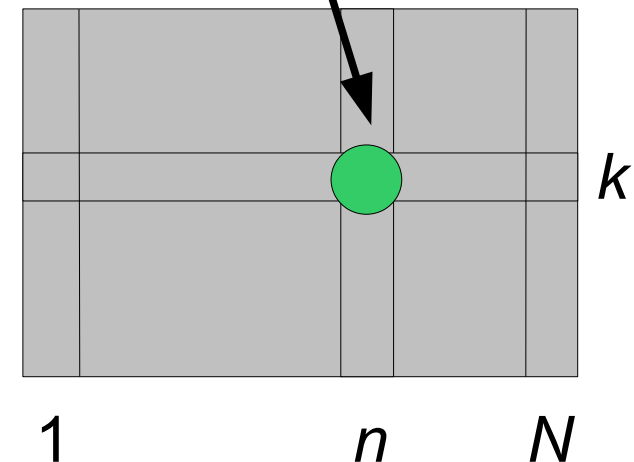
$$\omega[k][n] = \omega(\mathbf{z}_n) \text{ if } \mathbf{z}_n \text{ is state } k$$

$$\omega(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Basis:

$$\omega(\mathbf{z}_1) = p(\mathbf{x}_1, \mathbf{z}_1) = p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1)$$

Computing ω takes **time $O(K^2N)$** and **space $O(KN)$** using memorization



The Viterbi algorithm in “log-space”

$\omega(\mathbf{z}_n)$ is the probability of the most likely sequence of states $\mathbf{z}_1, \dots, \mathbf{z}_n$ ending in \mathbf{z}_n generating the observations $\mathbf{x}_1, \dots, \mathbf{x}_n$

$$\begin{aligned}
 \log \omega(\mathbf{z}_n) &= \log \max_{\mathbf{z}_1, \dots, \mathbf{z}_{n-1}} p(\mathbf{x}_1, \dots, \mathbf{x}_n, \mathbf{z}_1, \dots, \mathbf{z}_n) \\
 &= \log(p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})) \\
 &= \log p(\mathbf{x}_n | \mathbf{z}_n) + \log(\max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})) \\
 &= \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} \log(\omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})) \\
 &= \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} (\log \omega(\mathbf{z}_{n-1}) + \log p(\mathbf{z}_n | \mathbf{z}_{n-1}))
 \end{aligned}$$

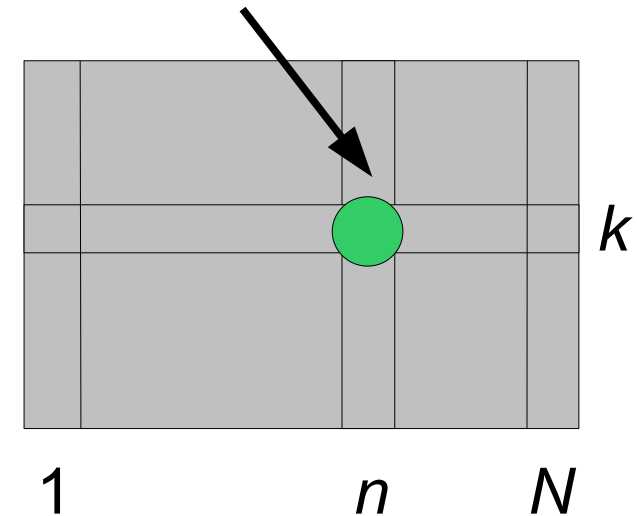
Recursion: $\hat{\omega}(\mathbf{z}_n) = \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} (\hat{\omega}(\mathbf{z}_{n-1}) + \log p(\mathbf{z}_n | \mathbf{z}_{n-1}))$

Basis: $\hat{\omega}(\mathbf{z}_1) = \log(p(\mathbf{z}_1)p(\mathbf{x}_1 | \mathbf{z}_1)) = \log p(\mathbf{z}_1) + \log p(\mathbf{x}_1 | \mathbf{z}_1)$

The Viterbi algorithm in “log-space”

$\omega(\mathbf{z}_n)$ is the probability of the most likely sequence of states $\mathbf{z}_1, \dots, \mathbf{z}_n$ ending in \mathbf{z}_n generating the observations $\omega^k[n] = \omega(\mathbf{z}_n)$ if \mathbf{z}_n is state k

$$\begin{aligned}
 \log \omega(\mathbf{z}_n) &= \log \max_{\mathbf{z}_1, \dots, \mathbf{z}_{n-1}} p(\mathbf{x}_1, \dots, \mathbf{x}_n, \mathbf{z}_1, \dots) \\
 &= \log(p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})) \\
 &= \log p(\mathbf{x}_n | \mathbf{z}_n) + \log(\max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})) \\
 &= \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} \log(\omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})) \\
 &= \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} (\log \omega(\mathbf{z}_{n-1}) + \log p(\mathbf{z}_n | \mathbf{z}_{n-1}))
 \end{aligned}$$



Recursion: $\hat{\omega}(\mathbf{z}_n) = \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} (\hat{\omega}(\mathbf{z}_{n-1}) + \log p(\mathbf{z}_n | \mathbf{z}_{n-1}))$

Basis: $\hat{\omega}(\mathbf{z}_1) = \log(p(\mathbf{z}_1)p(\mathbf{x}_1 | \mathbf{z}_1)) = \log p(\mathbf{z}_1) + \log p(\mathbf{x}_1 | \mathbf{z}_1)$

The Viterbi algorithm in “log-space”

$$\omega(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

$$\hat{\omega}(\mathbf{z}_n) = \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} (\hat{\omega}(\mathbf{z}_{n-1}) + \log p(\mathbf{z}_n | \mathbf{z}_{n-1}))$$

What if $p(\mathbf{x}_n | \mathbf{z}_n)$ or $p(\mathbf{z}_n | \mathbf{z}_{n-1})$ is 0? Then the product of probabilities becomes 0, but what should it be with log-transform?

The Viterbi algorithm in “log-space”

$$\omega(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

$$\hat{\omega}(\mathbf{z}_n) = \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} (\hat{\omega}(\mathbf{z}_{n-1}) + \log p(\mathbf{z}_n | \mathbf{z}_{n-1}))$$

What if $p(\mathbf{x}_n | \mathbf{z}_n)$ or $p(\mathbf{z}_n | \mathbf{z}_{n-1})$ is 0? Then the product of probabilities becomes 0, but what should it be with log-transform?

“log 0” should be some representation of “minus infinity”

```
// Pseudo code for computing  $\omega^k[n]$  for some  $n > 1$ 
```

```
 $\omega^k[n] = \text{“minus infinity”}$ 
```

```
for  $j = 1$  to  $K$ :
```

```
     $\omega^k[n] = \max(\omega^k[n], \log(p(x[n] | k)) + \omega^j[j][n-1] + \log(p(k | j)))$ 
```

The Viterbi algorithm in “log-space”

$$\omega(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

$$\hat{\omega}(\mathbf{z}_n) = \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} (\hat{\omega}(\mathbf{z}_{n-1}) + \log p(\mathbf{z}_n | \mathbf{z}_{n-1}))$$

Still takes **time** $\mathbf{O}(K^2N)$ and **space** $\mathbf{O}(KN)$ using memorization, and the most likely sequence of states can be found by *backtracking*

// Pseudo code for computing $\omega^k[n]$ for some $n > 1$

$\omega^k[n] = \text{“minus infinity”}$

for $j = 1$ to K :

$\omega^k[n] = \max(\omega^k[n], \log(p(x[n] | k)) + \omega^j[n-1] + \log(p(k | j)))$

Backtracking

Pseudocode for backtracking not using log-space:

```

z[1..N] = undef
z[N] = arg maxk ω[k][N]
for n = N-1 to 1:
    z[n] = arg maxk ( p(x[n+1] | z[n+1]) * ω[k][n] * p(z[n+1] | k) )
print z[1..N]

```

Pseudocode for backtracking using log-space:

```

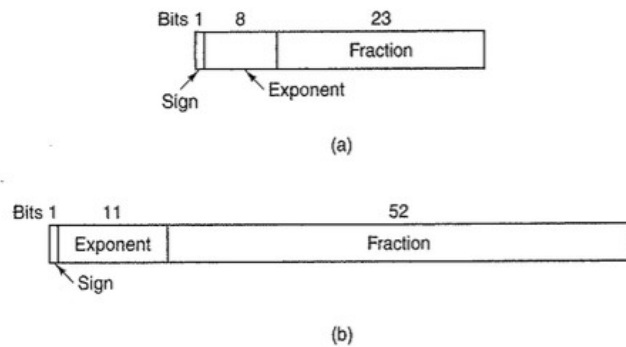
z[1..N] = undef
z[N] = arg maxk ω[k][N]
for n = N-1 to 1:
    z[n] = arg maxk ( log p(x[n+1] | z[n+1]) + ω[k][n] + log p(z[n+1] | k) )
print z[1..N]

```

Takes time $O(NK)$ but requires the entire ω - or ω^\wedge -table in memory

Why “log-space” helps

A floating point number n is represented as $n = f * 2^e$ cf. the [IEEE-754 standard](#) which specify the range of f and e



Item	Single precision	Double precision
Bits in sign	1	1
Bits in exponent	8	11
Bits in fraction	23	52
Bits, total	32	64
Exponent system	Excess 127	Excess 1023
Exponent range	-126 to +127	-1022 to +1023
Smallest normalized number	2^{-126}	2^{-1022}
Largest normalized number	approx. 2^{128}	approx. 2^{1024}
Decimal range	approx. 10^{-38} to 10^{38}	approx. 10^{-308} to 10^{308}
Smallest denormalized number	approx. 10^{-45}	approx. 10^{-324}

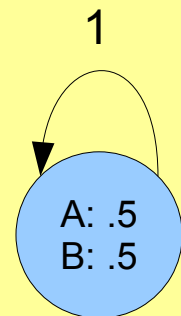
Figure B-5. Characteristics of IEEE floating-point numbers.

See e.g. Appendix B in Tanenbaum's Structured Computer Organization for further details.

Why “log-space” helps

The Viterbi-recursion for the HMM below yields:

$$\omega(\mathbf{z}_n) = p(\mathbf{z}_n | \mathbf{z}_{n-1}) p(\mathbf{x}_n | \mathbf{z}_n) \omega(\mathbf{z}_{n-1}) = 1 \cdot \frac{1}{2} \cdot \omega(\mathbf{z}_{n-1}) = \left(\frac{1}{2}\right)^n = 2^{-n}$$



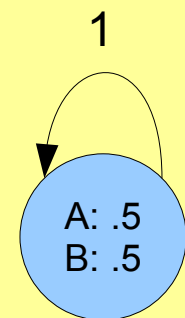
A simple HMM

Why “log-space” helps

The Viterbi-recursion for the HMM below yields:

$$\omega(\mathbf{z}_n) = p(\mathbf{z}_n|\mathbf{z}_{n-1})p(\mathbf{x}_n|\mathbf{z}_n)\omega(\mathbf{z}_{n-1}) = 1 \cdot \frac{1}{2} \cdot \omega(\mathbf{z}_{n-1}) = \left(\frac{1}{2}\right)^n = 2^{-n}$$

If $n > 467$ then 2^{-n} is smaller than 10^{-324} , i.e. cannot be represented



A simple HMM

Why “log-space” helps

The Viterbi-recursion for the HMM below yields:

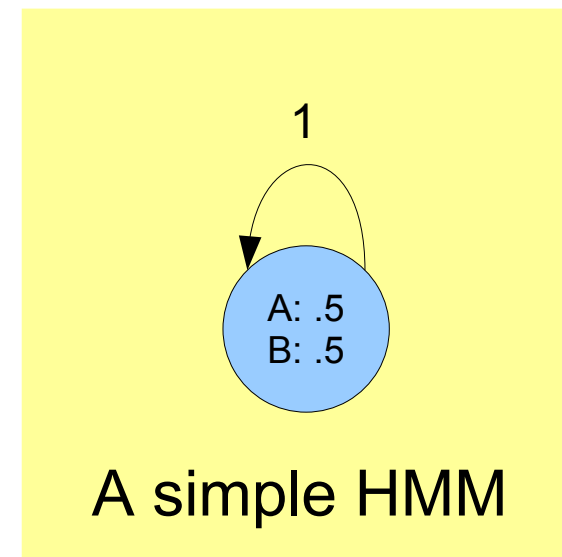
$$\omega(\mathbf{z}_n) = p(\mathbf{z}_n|\mathbf{z}_{n-1})p(\mathbf{x}_n|\mathbf{z}_n)\omega(\mathbf{z}_{n-1}) = 1 \cdot \frac{1}{2} \cdot \omega(\mathbf{z}_{n-1}) = \left(\frac{1}{2}\right)^n = 2^{-n}$$

If $n > 467$ then 2^{-n} is smaller than 10^{-324} , i.e. cannot be represented

The log-transformed Viterbi-recursion for the HMM below yields:

$$\begin{aligned}\hat{\omega}(\mathbf{z}_n) &= \log p(\mathbf{z}_n|\mathbf{z}_{n-1}) + \log p(\mathbf{x}_n|\mathbf{z}_n) + \hat{\omega}(\mathbf{z}_{n-1}) \\ &= \log 1 + \log \frac{1}{2} + \hat{\omega}(\mathbf{z}_{n-1}) \\ &= -1 + \hat{\omega}(\mathbf{z}_{n-1}) \\ &= -n\end{aligned}$$

No problem, as the decimal range is
approx -10^{308} to 10^{308}



The forward algorithm

$\alpha(\mathbf{z}_n)$ is the joint probability of observing $\mathbf{x}_1, \dots, \mathbf{x}_n$ and being in state \mathbf{z}_n

$$\alpha(\mathbf{z}_n) \equiv p(\mathbf{x}_1, \dots, \mathbf{x}_n, \mathbf{z}_n)$$

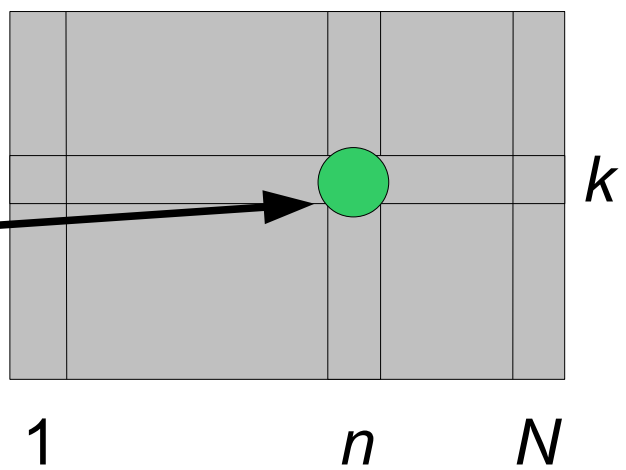
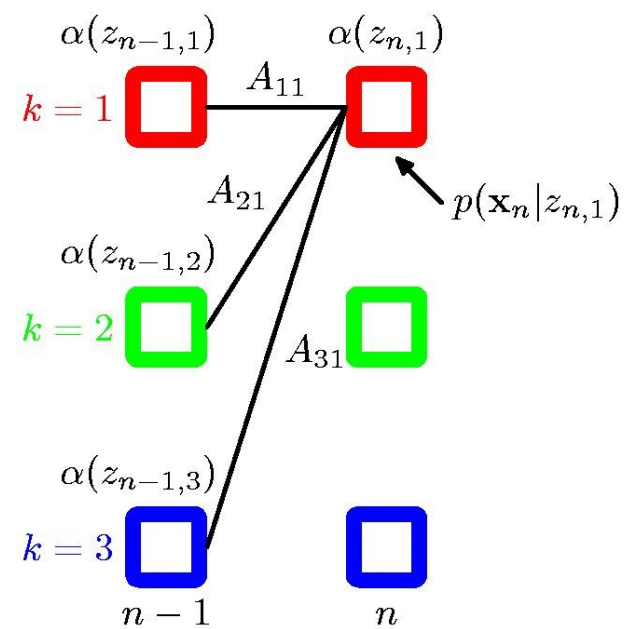
Recursion:

$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \alpha(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Basis:

$$\alpha(\mathbf{z}_1) = p(\mathbf{x}_1, \mathbf{z}_1) = p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1)$$

$\alpha[k][n] = \alpha(\mathbf{z}_n)$ if \mathbf{z}_n is state k



Takes time $O(K^2N)$ and space $O(KN)$ using memorization

The forward algorithm

$\alpha(\mathbf{z}_n)$ is the joint probability of observing $\mathbf{x}_1, \dots, \mathbf{x}_n$ and being in state \mathbf{z}_n

Solution to underflow-problem: Since $\log(\sum f) \neq \sum(\log f)$, we cannot (immediately) use the log-transform trick.

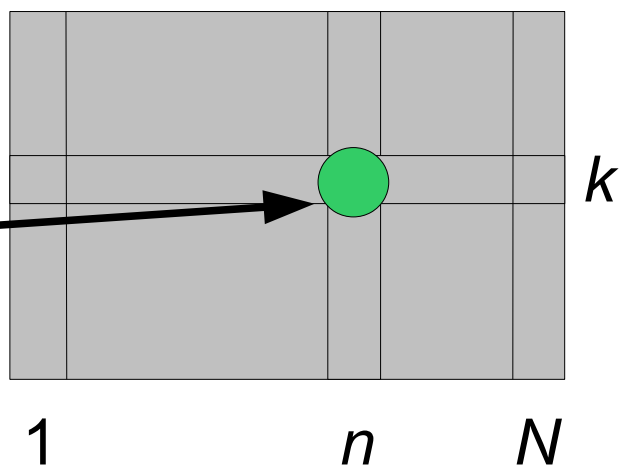
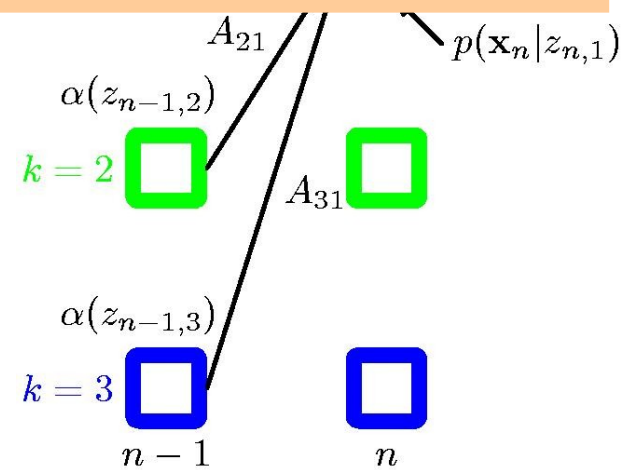
Recursion:

$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \alpha(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Basis:

$$\alpha(\mathbf{z}_1) = p(\mathbf{x}_1, \mathbf{z}_1) = p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1)$$

$\alpha[k][n] = \alpha(\mathbf{z}_n)$ if \mathbf{z}_n is state k



Takes time $O(K^2N)$ and space $O(KN)$ using memorization

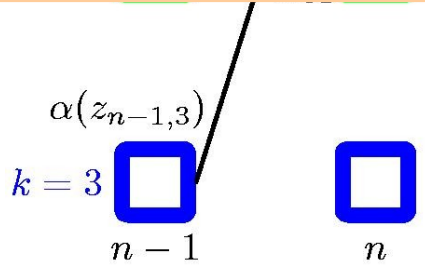
The forward algorithm

$\alpha(\mathbf{z}_n)$ is the joint probability of observing $\mathbf{x}_1, \dots, \mathbf{x}_n$ and being in state \mathbf{z}_n

Solution to underflow-problem: Since $\log(\sum f) \neq \sum(\log f)$, we cannot (immediately) use the log-transform trick.

We instead use **scaling** such that values do not (all) become too small

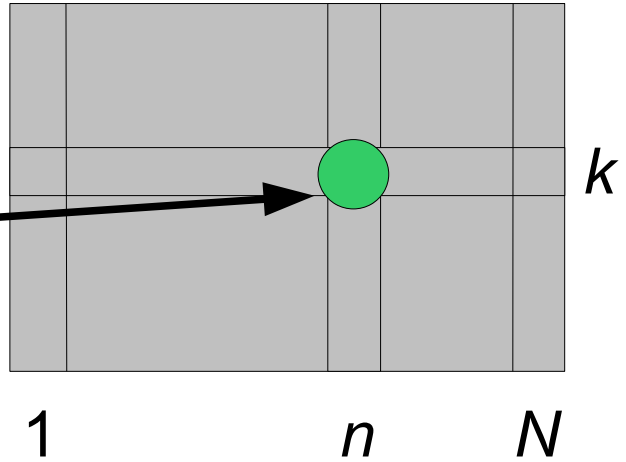
$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \alpha(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$



Basis:

$$\alpha(\mathbf{z}_1) = p(\mathbf{x}_1, \mathbf{z}_1) = p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1)$$

$\alpha[k][n] = \alpha(\mathbf{z}_n)$ if \mathbf{z}_n is state k



Takes time $O(K^2N)$ and space $O(KN)$ using memorization

Forward algorithm using scaled values

$\alpha(\mathbf{z}_n)$ is the joint probability of observing $\mathbf{x}_1, \dots, \mathbf{x}_n$ and being in state \mathbf{z}_n

$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_1, \dots, \mathbf{x}_n, \mathbf{z}_n) = p(\mathbf{x}_1, \dots, \mathbf{x}_n)p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_n)$$

$$\hat{\alpha}(\mathbf{z}_n) = p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_n) = \frac{\alpha(\mathbf{z}_n)}{p(\mathbf{x}_1, \dots, \mathbf{x}_n)} = \frac{\alpha(\mathbf{z}_n)}{\prod_{m=1}^n c_m}$$

$$c_m = p(\mathbf{x}_m | \mathbf{x}_1, \dots, \mathbf{x}_{m-1}) \quad p(\mathbf{x}_1, \dots, \mathbf{x}_n) = \prod_{m=1}^n c_m$$

Forward algorithm using scaled values

$\alpha(\mathbf{z}_n)$ is the joint probability of observing $\mathbf{x}_1, \dots, \mathbf{x}_n$ and being in state \mathbf{z}_n

$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_1, \dots, \mathbf{x}_n, \mathbf{z}_n) = p(\mathbf{x}_1, \dots, \mathbf{x}_n)p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_n)$$

$$\hat{\alpha}(\mathbf{z}_n) = p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_n) = \frac{\alpha(\mathbf{z}_n)}{p(\mathbf{x}_1, \dots, \mathbf{x}_n)} = \frac{\alpha(\mathbf{z}_n)}{\prod_{m=1}^n c_m}$$

$$c_m = p(\mathbf{x}_m | \mathbf{x}_1, \dots, \mathbf{x}_{m-1}) \quad p(\mathbf{x}_1, \dots, \mathbf{x}_n) = \prod_{m=1}^n c_m$$

This “normalized version” of $\alpha(\mathbf{z}_n)$, $\hat{\alpha}(\mathbf{z}_n)$, is a probability distribution over K outcomes. We expect it to “behave numerically well” because

$$\sum_{k=1}^K \hat{\alpha}(z_{nk}) = 1$$

The normalized values can not all become arbitrary small ...

Forward algorithm using scaled values

We can modify the forward-recursion to use scaled values

$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \alpha(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1}) \Leftrightarrow$$

$$\left(\prod_{m=1}^n c_m \right) \hat{\alpha}(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \left(\prod_{m=1}^{n-1} c_m \right) \hat{\alpha}(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1}) \Leftrightarrow$$

$$c_n \hat{\alpha}(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \hat{\alpha}(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

$$\alpha(\mathbf{z}_n) = \left(\prod_{m=1}^n c_m \right) \hat{\alpha}(\mathbf{z}_n)$$

Forward algorithm using scaled values

We can modify the forward-recursion to use scaled values

$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \alpha(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1}) \Leftrightarrow$$

$$\left(\prod_{m=1}^n c_m \right) \hat{\alpha}(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \left(\prod_{m=1}^{n-1} c_m \right) \hat{\alpha}(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1}) \Leftrightarrow$$

$$c_n \hat{\alpha}(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \hat{\alpha}(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

If we know c_n then we have a recursion using the normalized values

$$c_n = p(\mathbf{x}_n | \mathbf{x}_1, \dots, \mathbf{x}_{n-1})$$

$$\alpha(\mathbf{z}_n) = \left(\prod_{m=1}^n c_m \right) \hat{\alpha}(\mathbf{z}_n)$$

Forward algorithm using scaled values

We can modify the forward-recursion to use scaled values

$$\alpha(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \alpha(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1}) \Leftrightarrow$$

$$\left(\prod_{m=1}^n c_m \right) \hat{\alpha}(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \left(\prod_{m=1}^{n-1} c_m \right) \hat{\alpha}(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1}) \Leftrightarrow$$

$$c_n \hat{\alpha}(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \hat{\alpha}(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

If we know c_n then we have a recursion using the normalized values

$$c_n = p(\mathbf{x}_n | \mathbf{x}_1, \dots, \mathbf{x}_{n-1})$$

$$\sum_{k=1}^K c_n \hat{\alpha}(z_{nk}) = c_n \sum_{k=1}^K \hat{\alpha}(z_{nk}) = c_n \cdot 1$$

$$\alpha(\mathbf{z}_n) = \left(\prod_{m=1}^n c_m \right) \hat{\alpha}(\mathbf{z}_n)$$

Forward algorithm using scaled values

We can modify the forward-recursion to use scaled values

Recursion:

In step n compute and store temporarily the K values $\delta(z_{n1}), \dots, \delta(z_{nK})$

$$\delta(\mathbf{z}_n) = c_n \hat{\alpha}(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \hat{\alpha}(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Compute and store c_n as

$$\sum_{k=1}^K \delta(z_{nk}) = \sum_{k=1}^K c_n \hat{\alpha}(z_{nk}) = c_n \sum_{k=1}^K \hat{\alpha}(z_{nk}) = c_n$$

Compute and store $\hat{\alpha}(z_{nk}) = \delta(z_{nk}) / c_n$

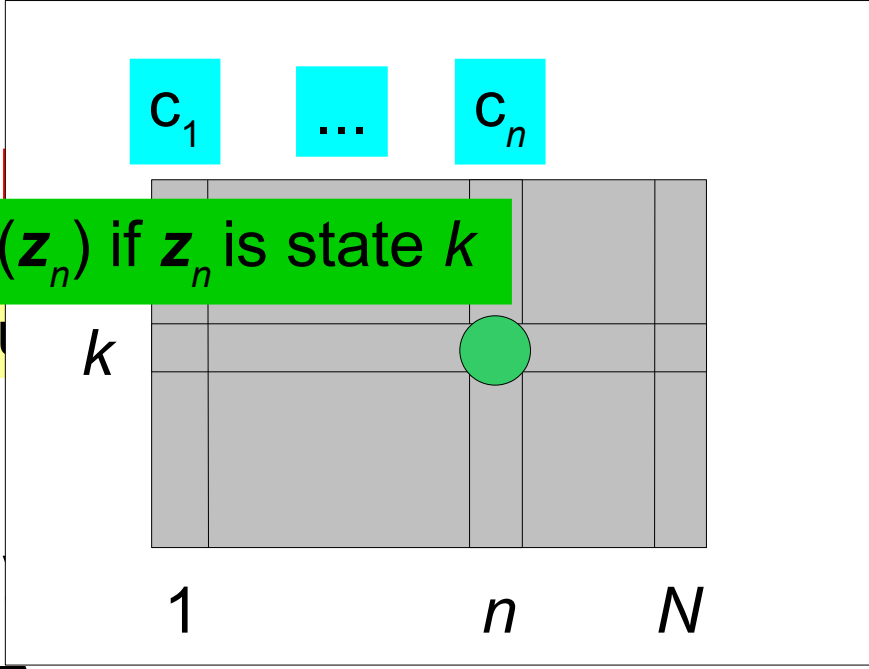
Forward algorithm using

$$\alpha^k[n] = \alpha^k(\mathbf{z}_n) \text{ if } \mathbf{z}_n \text{ is state } k$$

We can modify the forward-recursion to

Recursion:

In step n compute and store temporarily



$$\delta(\mathbf{z}_n) = c_n \hat{\alpha}(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \hat{\alpha}(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Compute and store c_n as

$$\sum_{k=1}^K \delta(z_{nk}) = \sum_{k=1}^K c_n \hat{\alpha}(z_{nk}) = c_n \sum_{k=1}^K \hat{\alpha}(z_{nk}) = c_n$$

Compute and store $\hat{\alpha}(z_{nk}) = \delta(z_{nk}) / c_n$

Basis:

$$\hat{\alpha}(\mathbf{z}_1) = \frac{\alpha(\mathbf{z}_1)}{c_1} \quad c_1 = p(\mathbf{x}_1) = \sum_{\mathbf{z}_1} p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1) = \sum_{k=1}^K \pi_k p(\mathbf{x}_1 | \phi_k)$$

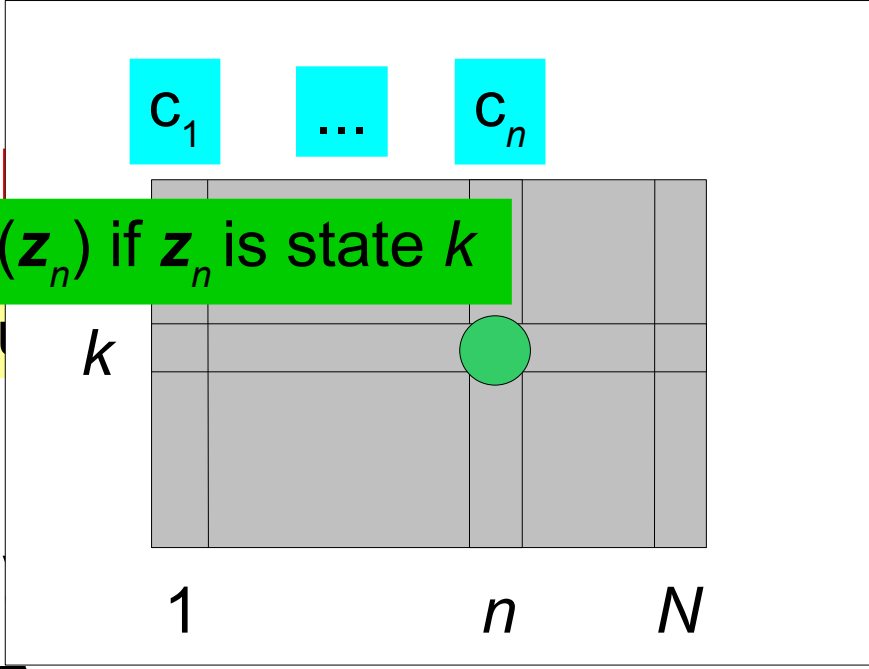
Forward algorithm using

$$\alpha^k[n] = \alpha^k(\mathbf{z}_n) \text{ if } \mathbf{z}_n \text{ is state } k$$

We can modify the forward-recursion to

Recursion:

In step n compute and store temporarily



$$\delta(\mathbf{z}_n) = c_n \hat{\alpha}(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \sum_{\mathbf{z}_{n-1}} \hat{\alpha}(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

Compute and store c_n as

$$\sum_{k=1}^K \delta(z_{nk}) = \sum_{k=1}^K c_n \hat{\alpha}(z_{nk}) = c_n \sum_{k=1}^K \hat{\alpha}(z_{nk}) = c_n$$

Compute and store $\hat{\alpha}(z_{nk}) = \delta(z_{nk}) / c_n$

Takes time $O(K^2N)$ and space $O(KN)$ using memorization

Basis:

$$\hat{\alpha}(\mathbf{z}_1) = \frac{\alpha(\mathbf{z}_1)}{c_1}$$

$$c_1 = p(\mathbf{x}_1) = \sum_{\mathbf{z}_1} p(\mathbf{z}_1) p(\mathbf{x}_1 | \mathbf{z}_1) = \sum_{k=1}^K \pi_k p(\mathbf{x}_1 | \phi_k)$$

The Backward Algorithm

$\beta(\mathbf{z}_n)$ is the conditional probability of future observation $\mathbf{x}_{n+1}, \dots, \mathbf{x}_N$ assuming being in state \mathbf{z}_n

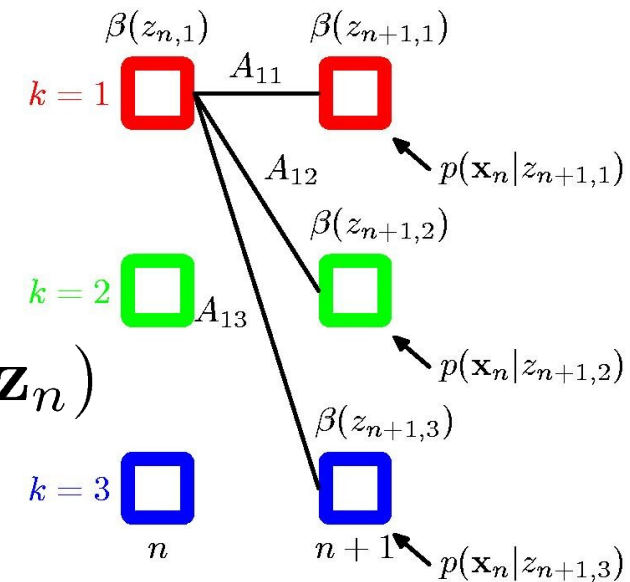
$$\beta(\mathbf{z}_n) \equiv p(\mathbf{x}_{n+1}, \dots, \mathbf{x}_N | \mathbf{z}_n)$$

Recursion:

$$\beta(\mathbf{z}_n) = \sum_{\mathbf{z}_{n+1}} \beta(\mathbf{z}_{n+1}) p(\mathbf{x}_{n+1} | \mathbf{z}_{n+1}) p(\mathbf{z}_{n+1} | \mathbf{z}_n)$$

Basis:

$$\beta(\mathbf{z}_N) = 1$$



Takes time $O(K^2N)$ and space $O(KN)$ using memorization

Backward algorithm using scaled values

$$\hat{\beta}(\mathbf{z}_n) = \frac{\beta(\mathbf{z}_n)}{\prod_{m=n+1}^N c_m} = \frac{p(\mathbf{x}_{n+1}, \dots, \mathbf{x}_N | \mathbf{z}_n)}{p(\mathbf{x}_{n+1}, \dots, \mathbf{x}_N | \mathbf{x}_1, \dots, \mathbf{x}_n)}$$

We can modify the backward-recursion to use scaled values

$$\beta(\mathbf{z}_n) = \sum_{\mathbf{z}_{n+1}} \beta(\mathbf{z}_{n+1}) p(\mathbf{x}_{n+1} | \mathbf{z}_{n+1}) p(\mathbf{z}_{n+1} | \mathbf{z}_n) \Leftrightarrow$$

$$\left(\prod_{m=n+1}^N c_m \right) \hat{\beta}(\mathbf{z}_n) = \sum_{\mathbf{z}_{n+1}} \left(\prod_{m=n+2}^N c_m \right) \hat{\beta}(\mathbf{z}_{n+1}) p(\mathbf{x}_{n+1} | \mathbf{z}_{n+1}) p(\mathbf{z}_{n+1} | \mathbf{z}_n) \Leftrightarrow$$

$$c_{n+1} \hat{\beta}(\mathbf{z}_n) = \sum_{\mathbf{z}_{n+1}} \hat{\beta}(\mathbf{z}_{n+1}) p(\mathbf{x}_{n+1} | \mathbf{z}_{n+1}) p(\mathbf{z}_{n+1} | \mathbf{z}_n)$$

Backward algorithm using scaled values

We can modify the backward-recursion to use scaled values

Recursion:

In step n compute and store temporarily the K values $\epsilon(z_{n1}), \dots, \epsilon(z_{nK})$

$$\epsilon(\mathbf{z}_n) = c_{n+1} \hat{\beta}(\mathbf{z}_n) = \sum_{\mathbf{z}_{n+1}} \hat{\beta}(\mathbf{z}_{n+1}) p(\mathbf{x}_{n+1} | \mathbf{z}_{n+1}) p(\mathbf{z}_{n+1} | \mathbf{z}_n)$$

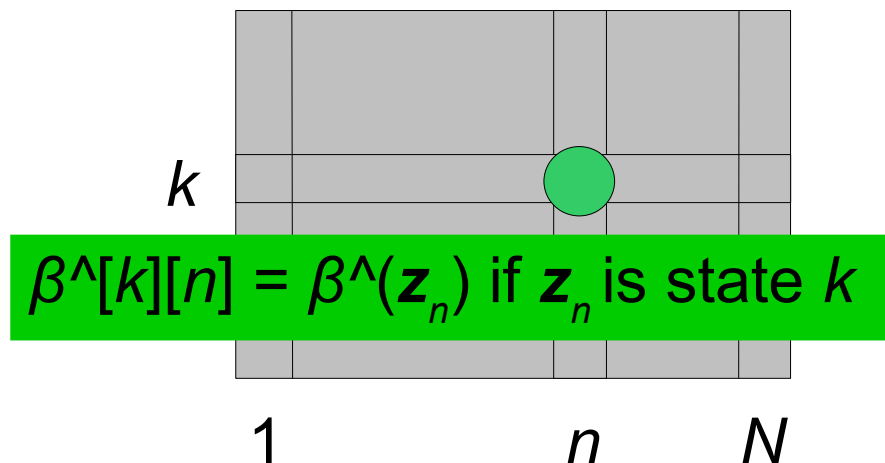
Using c_{n+1} computed during the forward-recursion, compute and store

$$\hat{\beta}(z_{nk}) = \epsilon(z_{nk}) / c_{n+1}$$

Basis:

$$\hat{\beta}(\mathbf{z}_N) = 1$$

Takes time $O(K^2N)$ and space $O(KN)$ using memorization



Posterior decoding - Revisited

Given \mathbf{X} , find \mathbf{Z}^* , where $\mathbf{z}_n^* = \arg \max_{\mathbf{z}_n} p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_N)$ is the most likely state to be in the n 'th step.

$$\begin{aligned}
 p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_N) &= \frac{p(\mathbf{z}_n, \mathbf{x}_1, \dots, \mathbf{x}_N)}{p(\mathbf{x}_1, \dots, \mathbf{x}_N)} \\
 &= \frac{p(\mathbf{x}_1, \dots, \mathbf{x}_n, \mathbf{z}_n) p(\mathbf{x}_{n+1}, \dots, \mathbf{x}_N | \mathbf{z}_n, \mathbf{x}_1, \dots, \mathbf{x}_n)}{p(\mathbf{x}_1, \dots, \mathbf{x}_N)} \\
 &= \frac{p(\mathbf{x}_1, \dots, \mathbf{x}_n, \mathbf{z}_n) p(\mathbf{x}_{n+1}, \dots, \mathbf{x}_N | \mathbf{z}_n)}{p(\mathbf{x}_1, \dots, \mathbf{x}_N)} \\
 &= \frac{\alpha(\mathbf{z}_n) \beta(\mathbf{z}_n)}{p(\mathbf{X})}
 \end{aligned}$$

$$\mathbf{z}_n^* = \arg \max_{\mathbf{z}_n} p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_N) = \arg \max_{\mathbf{z}_n} \alpha(\mathbf{z}_n) \beta(\mathbf{z}_n) / p(\mathbf{X})$$

Posterior decoding - Revisited

Given \mathbf{X} , find \mathbf{Z}^* , where $\mathbf{z}_n^* = \arg \max_{\mathbf{z}_n} p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_N)$ is the most likely state to be in the n 'th step.

$$\begin{aligned}
 p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_N) &= \frac{\alpha(\mathbf{z}_n)\beta(\mathbf{z}_n)}{p(\mathbf{X})} \\
 &= \frac{\hat{\alpha}(\mathbf{z}_n) \left(\prod_{m=1}^n c_m\right) \hat{\beta}(\mathbf{z}_n) \left(\prod_{m=n+1}^N c_m\right)}{\left(\prod_{m=1}^N c_m\right)} \\
 &= \hat{\alpha}(\mathbf{z}_n)\hat{\beta}(\mathbf{z}_n)
 \end{aligned}$$

$$\mathbf{z}_n^* = \arg \max_{\mathbf{z}_n} p(\mathbf{z}_n | \mathbf{x}_1, \dots, \mathbf{x}_N) = \arg \max_{\mathbf{z}_n} \hat{\alpha}(\mathbf{z}_n)\hat{\beta}(\mathbf{z}_n)$$

Summary

- Implementing the **Viterbi-** and **Posterior decoding** in a “numerically” sound manner.
- **Next:** How to “build” an HMM, i.e. determining the number of observables (D), the number of hidden states (K) and the transition- and emission-probabilities.

Speeding up Viterbi decoding?

Recall: The Viterbi algorithm

$$\omega(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

$$\hat{\omega}(\mathbf{z}_n) = \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} (\hat{\omega}(\mathbf{z}_{n-1}) + \log p(\mathbf{z}_n | \mathbf{z}_{n-1}))$$

Takes **time $O(K^2N)$** and **space $O(KN)$** using memorization, and the most likely sequence of states can be found by *backtracking*

// Pseudo code for computing $\omega^k[n]$ for some $n > 1$

$\omega^k[n] = \text{“minus infinity”}$

for $j = 1$ to K :

$\omega^k[n] = \max(\omega^k[n], \log(p(x[n] | k)) + \omega^j[n-1] + \log(p(k | j)))$

Recall: The Viterbi algorithm

$$\omega(\mathbf{z}_n) = p(\mathbf{x}_n | \mathbf{z}_n) \max_{\mathbf{z}_{n-1}} \omega(\mathbf{z}_{n-1}) p(\mathbf{z}_n | \mathbf{z}_{n-1})$$

$$\hat{\omega}(\mathbf{z}_n) = \log p(\mathbf{x}_n | \mathbf{z}_n) + \max_{\mathbf{z}_{n-1}} (\hat{\omega}(\mathbf{z}_{n-1}) + \log p(\mathbf{z}_n | \mathbf{z}_{n-1}))$$

Takes **time $O(K^2N)$** and **space $O(KN)$** using memorization, and the most likely sequence of states can be found by *backtracking*

// Pseudo code for computing $\omega^k[k][n]$ for some $n > 1$

$\omega^k[k][n] = \text{"minus infinity"}$

for $j = 1$ to K :

$$\omega^k[k][n] = \max(\omega^k[k][n], \log(p(x[n] | k)) + \omega^k[j][n-1] + \log(p(k | j)))$$

Observation: If $p(\mathbf{x}_n | \mathbf{z}_n)$ or $p(\mathbf{z}_n | \mathbf{z}_{n-1})$ is 0, then $\omega(\mathbf{z}_n)$ is 0 ($\hat{\omega}(\mathbf{z}_n)$ is -inf)

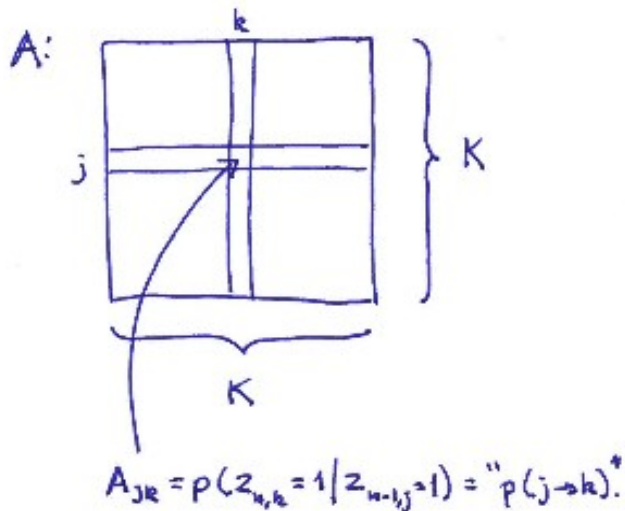
Recall: The Viterbi algorithm

```
// Pseudo code for computing  $\omega^k[n]$  for some  $n > 1$ 
 $\omega^k[n] = \text{"minus infinity"}$ 
for  $j = 1$  to  $K$ :
     $\omega^k[n] = \max(\omega^k[n], \log(p(x[n] | k)) + \omega^j[n-1] + \log(p(k | j)))$ 
```

```
// Modified pseudo code for computing  $\omega^k[n]$  for some  $n > 1$ 
 $\omega^k[n] = \text{"minus infinity"}$ 
if  $\log(p(x[n] | k)) \neq \text{"minus infinity"}$  then
    for  $j = 1$  to  $K$ :
        if  $\log(p(k | j)) \neq \text{"minus infinity"}$  then
             $\omega^k[n] = \max(\omega^k[n], \log(p(x[n] | k)) + \omega^j[n-1] + \log(p(k | j)))$ 
```

Still takes **time $O(K^2N)$** and **space $O(KN)$** using memorization, but we might avoid some costly table lookups. What if we could avoid considering predecessors (j), where $p(k | j) = 0$?

Organizing transition probabilities



The transition matrix, A , is an *incidence matrix*, where $p(k | j) = A_{jk}$ is the weight of the edge from state j to state k in the transition diagram.

Idea: If we keep track of the transition diagram using *adjacency lists*, i.e. $\text{Adj}[k] = [(j, A_{jk}) \text{ for all states } j \text{ where } p(k | j) \neq 0]$, then we can write:

```
// Modified pseudo code for computing  $\omega^k[n]$  for some  $n > 1$ 
```

```
 $\omega^k[n] = \text{"minus infinity"}$ 
```

```
if  $\log(p(x[n] | k)) \neq \text{"minus infinity"}$  then
```

```
  for  $j$  in  $\text{Adj}[k]$ :
```

```
     $\omega^k[n] = \max(\omega^k[n], \log(p(x[n] | k)) + \omega^j[n-1] + \log(p(k | j)))$ 
```

Now takes **time** $O(\text{"edges in transition diagram"} \times N)$ and **space** $O(KN)$ using memorization, where "edges" $\leq K^2$. Gives a significant speedup for many models in practice. The idea can also be applied to implementations of the forward- and backward-algorithm.

Example – 7-state HMM

Observable: {A, C, G, T}, States: {0, 1, 2, 3, 4, 5, 6}

A	0.00	0.00	0.90	0.10	0.00	0.00	0.00	π	0.00	φ	0.30	0.25	0.25	0.20
	1.00	0.00	0.00	0.00	0.00	0.00	0.00		0.00		0.20	0.35	0.15	0.30
	0.00	1.00	0.00	0.00	0.00	0.00	0.00		0.00		0.40	0.15	0.20	0.25
	0.00	0.00	0.05	0.90	0.05	0.00	0.00		1.00		0.25	0.25	0.25	0.25
	0.00	0.00	0.00	0.00	0.00	1.00	0.00		0.00		0.20	0.40	0.30	0.10
	0.00	0.00	0.00	0.00	0.00	0.00	1.00		0.00		0.30	0.20	0.30	0.20
	0.00	0.00	0.00	0.10	0.90	0.00	0.00		0.00		0.15	0.30	0.20	0.35
	0.00	0.00	0.00	0.10	0.90	0.00	0.00		0.00					

$K = 7, K^2 = 49, \text{“edges”} = 11$

